Michael Dienst

Local Search with Progress Spectrum Adaptation

Scholarly Essay

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Local Search with Progress Spectrum Adaptation.

Search algorithms with intergenerational information utilization are considered efficient optimization strategies. Core mechanism is the adaptation of process parameters. However, the costs of data and declaration of traditional strategies are high. With the transfer of adaptation processes in the spectral range of the object variables, a very elegant and efficient algorithm appears. The paper explores the convergence behavior of processing simple but high-dimensional quality functions.

INTRO. Evolutionary Algorithms (EA) are local search methods. They use mechanisms of biological evolution to solve highdimensional numerical optimization problems [Her-00] [Her-05] [Kah-91] [Kos-03] [Rec 94] [Schw95]. Among them are Genetic Algorithms (GA) and Evolution Strategies (ES).

The code of an Evolutionary Strategy as very compact, the process flow is simple: First, copies of an startup artificial system will be made. Random modifications lead to a multitude of variants of the ELTER- system (variation). MUTANTs and ELTER form a common ensemble of selection. In each generation, all variations of the current ELTER assessed using an objective function and determines the quality of all systems (evaluation). From the crowd, a new weighted system, the current ELTER for the next generation is chosen (selection). The variation of the ELTER system is continuing the campaign. In this manner, the quality of the ensemble rise from generation to generation.

Evolution Strategies are the subject of this paper.

At the local investigation of a complex quality landscape, the number of relevant simulation function calls is important. In order to optimize the industrial practice to be interesting at all, the aim of optimization algorithms development is to reduce the variation and the condition of the ensemble. A proven method to accelerate the convergence of local search is the inclusion of past object variables [Ost-97] [Han-98] [Rec-94] [Lev-95]. However, the expenditure of declaration and

data becomes more complex. "Richtungslernen" (Schwefel) and "Präteritum-Strategie" (Rechenberg) the declaration expenditure rises linear, "Covariance Matrix Adaptation, CMA"(Hansen) square and "Erzeugendensystem-Adaption ESA" (Ostermeier) the declaration expenditure rises cubically with the dimension of the optimization problem.

FSA. A local search algorithm using the across generation information for progress spectrum adaptation is described by the author in [Die-12]. The core mechanism of the "Progress Spectrum Adaptation" (*german: Fortschritt Spektren Adaptation, FSA*) mentioned method is the transformation process in their spectral data, their processing, analysis and compression, and inverse - transformation to the functional area of the optimization process. The further processing of the information of progress of the object variables in the spectral range results in a generalization of the random number distribution of the variant form in the functional area and leads to a trajector of the object variables in the optimization. The Progress in time (n) of an optimization campaign is the difference between the object variable vector of the ELTER **V**e (n, m) of the previous generation (n-1) and the object variable

vector **V**b (n-1, m) of the recent (n) best descendant.

The spectral gradient Δ **S**(n) is the difference of the Fourier Transformed of these two vectors to see in the form(1). The spectral gradient Δ **S**(n, m) in the generation (n) and a current vectorial random spectrum <u>**R**(n,m)</u> = FT{ (<u>Z(m)</u>) } has the dimension (m) of the object variable vector of the optimization campaign so that the object variable vector V(n + 1,m) of the following generation in the form (2) can be represented. $\delta(n)$ is the hereditary global mutationstep-size parameter which is the orthogonal inverse transformation of iFT spectral range (transform domain) in the local region (object space), as described in [Die-12].

$$\Delta \underline{S}(n,m) = \Delta [FT\{ (Vb(n-1,m)) \}, FT\{ (Ve(n,m)) \}]$$
(1)

$$\underline{\mathbf{V}}(n+1,m) = \underline{\mathbf{V}}(n,m) + \delta(n) \quad iFT\{ (\Delta \underline{\mathbf{S}}(n,m) + \underline{\mathbf{R}}(n,m)) \}$$
(2)

The presented strategy (FSA) gets information from the analysis of vector optimization progress and adaptation to spectral level by this vector with a random number distribution entangled. An orthogonal inverse transformation back to the image area of the object variables generates a mutational variation distribution in each generation of the optimization campaign.

Model features and simulation experiments. Model functions in (Table 1). The number of function calls is limited in each generation. Made against over-the convergence of evolution strategies (gES) with global mutational step-size control and progress spectrum adapting algorithms (FSA).

Table 1. Model functions for optimization experiments. Linie, Ebene, Kubus, Sphäre. $Q=\Sigma F(x) \rightarrow Min.$		
function q=Line(x); q=0.0; dim=length(x); for i=1:dim q=q+abs((dim/i)-x(i)^1); end; endfunction;		
function q=pane(x); q=0.0; dim=length(x); for i=1:dim q=q+abs((dim/i)-x(i)^2); end; endfunction;		
<pre>function q=cube(x); q=0.0; dim=length(x); for i=1:dim q=q+abs((dim/i)-x(i)^3); end; endfunction;</pre>		end;
function q=spac(x); q=0.0; dim=length(x); for i=1:dim q=q+abs((dim/i)-x(i)^4); end; endfunction;		

A comparison of the model calculation of a cubic function with a 100-dimensional object variable vector (CUBE (100)) of the described algorithm with Progress Spectrum Adaption (FSA) with a classical evolution strategy with global mutation step size control (gES) now shows the following results: The quality function q of the algorithm with local FSA is clearly beneficial in the early stage of the optimization campaign. The processing using the across generation information leads to a higher orientation, which is especially true

when the structure optimization problem is still bad (in the early phase of the optimization, Fig.1). With progress optimization the classical evolutionary strategy converges better.

Temporal development of object variables. A sensitivity analysis with the observation of the optimization process is the difference between the object variable vectors two successive generations, the progress of the local algorithm. A monitoring process utilizes the Euclidean distance of the vectors Vb, and Ve.

Euclidean distance

dist, E (Vb,Ve) = [
$$\Sigma$$
 [Vb(n-1,m) - Ve(n,m)]²]^(1/2) (3)

The Euclidean distance, of the vectors Vb and Ve is structurally related to the variance of a difference vector. If enough information is known about the development of two vectors is the Euclidean distance an efficient criterion for the quality of local progress.

The calculation (Fig. 2) shows the typical course of an optimization campaign on a bi-quadratic function with 100-dimensionelem object variable vector for an evolution strategy with processing using the across generation information. The Euclidean distance of the object variable development has in the "early stage" of the campaign, their maximum values, however, has for the SPAC function is not the

initial acceleration, which is observed in the linear, quadratic and cubic test functions (Figure 3).

The effect of the adaptation of the progress spectrum of the object variable development of the quality of the diagrams in the course of an optimization campaign and the Euclidean distances of progress. The adaptation effect is particularly strong in the early stage of the optimization campaign. In practice, therefore, to optimize an algorithm would be desirable that the strategy paradigm of the early stage, the orientation distribution of the mutation spectrum in progress, gives up in favor of a stochastic variant formation in the convergence of the optimization. In light of this, we are continuing our research on local search strategies with across generation information processing.

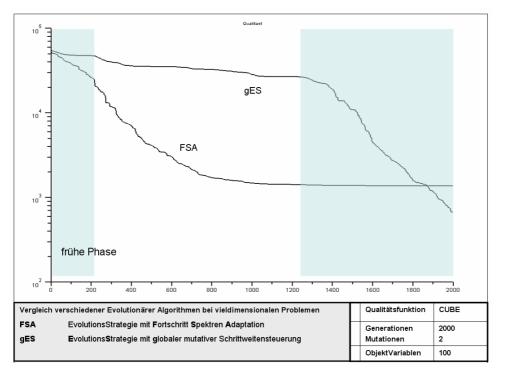


Figure 1: CUBE(100) (Q= Σ F(x) \rightarrow Min.)

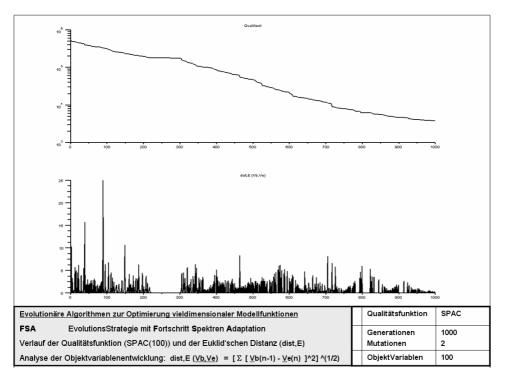


Figure 2: Function SPAC(100) (Q= Σ F(x) \rightarrow Min.)

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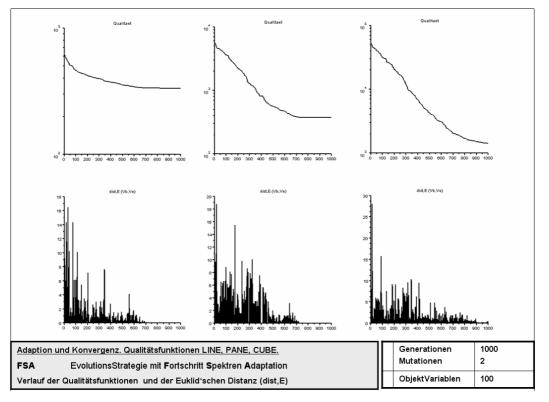


Figure3: funktion Linie, Ebene, Kubus, Sphäre (Q= Σ F(x) \rightarrow Min.)

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